

Linear Kernels for Chordal Deletion Problems on Sparse Graphs

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Parameterized Complexity	Motivation	Main Results	Proof Idea	Further Directions
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Parameterized Problems

Decision problems with two components (x, k), where k is the **parameter**.

Examples

- Vertex Cover: given (G, k), does G have a vertex cover of size at most k?
- Dominating Set: given (G, k), does G have a dominating set of size at most k?
- Longest Common Subsequence: given a sequences S_1, \ldots, S_r from some fixed alphabet and integer k, does the longest common subsequence have length at least k?

Fixed-Parameter Tractability

Running times are **measured wrt both** x and k.

Definition

A parameterized problem is **fixed-parameter tractable** if there is an algorithm with running time $O(f(k) \cdot |x|^c)$, where f is a function of k alone and c is a constant.

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A closely related concept: kernelization algorithm.

Kernelization and Fixed-Parameter Tractability

Definition

A **kernelization algorithm** for a parameterized problem is **polynomial-time many-one reduction** mapping an instance (x, k) to (x', k') s.t.

- (x, k) is a yes-instance iff (x', k') is a yes-instance;
- $|x'|, k' \leq f(k)$, for some function f.

The function *f* is called the **size of the kernel**.

Folklore

A problem is fixed-parameter tractable (FPT) iff it has a kernelization algorithm.



The kernel size obtained from a fixed-parameter algorithm is **usually exponential or worse**.

Goal

To obtain polynomial (or even better, linear) kernels.

Basic Technique

- devise reduction rules that preserve equivalence of instances;
- when reduction rules cannot be applied anymore, show that the resulting instance has small size.

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- ... are a class of graphs closed under vertex deletion.
 - e.g. acyclic, bipartite, chordal, planar, bounded-degree, degenerate, interval, proper interval.

Observation

A class is hereditary iff it has a forbidden set characterization.

Examples

- Acyclic: all cycles.
- Bipartite: all odd cycles.
- Chordal: all holes (chordless cycles of length at least four).

Not always easy to obtain the forbidden set (try Interval, Planar).

Decision Problems Associated with Hereditary Properties

Given a hereditary property $\Pi,$

Definition $(\Pi(i, j, k)$ -Graph Modification)

Given a graph G and integers i, j, k, can one delete at most i vertices, at most j edges and add at most k edges s.t. the resulting graph satisfies Π ?

Definition (Π-Induced Subgraph)

Given a graph G and an integer k, does G have a vertex-induced subgraph with at least k vertices that satisfies Π ?

- NP-complete [Papadimitriou and Yannakakis, 1978].
- Parameterized Complexity?

П-Induced Subgraph

A complete characterization wrt inclusion in FPT is known.

Theorem (Khot and Raman, 2001)

If Π contains all independent sets and all cliques, then the Π -Induced Subgraph problem is in FPT. Else it is W[1]-complete.

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For hereditary properties Π on directed graphs ...

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The Π -Induced Subgraph problem is in FPT if Π contains all independent sets, all acyclic tournaments and all complete symmetric digraphs. Else it is W[1]-complete.

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Open. A complete characterization as to when these problems have a polynomial kernel.

For properties with a finite forbidden set

Theorem (Cai, 1996)

If Π is hereditary and a has a finite forbidden set then the $\Pi(i, j, k)$ -Graph Modification problem is in FPT.

Polynomial Kernel: Reduce to d-Hitting Set.

Properties with an infinite forbidden set:

- Feedback Vertex Set: in FPT; quadratic kernel.
- Odd Cycle Transversal: in FPT; randomized poly kernel.
- Chordal Vertex Deletion: in FPT; poly kernel?
- Chordal Completion: in FPT; $O(k^2)$ -vertex kernel.
- Proper Interval Completion: in FPT; $O(k^5)$ -vertex kernel.

The Π-Vertex Deletion Problem

A restriction of the Π -Graph Modification problem.

Definition Is there a vertex-set S of size at most k whose deletion results in a graph with property Π ?

Special cases

- Feedback Vertex Set: in FPT; quadratic kernel.
- Odd Cycle Transversal: in FPT; randomized poly kernel.

- Chordal Vertex Deletion: in FPT; poly kernel?
- Wheel-Free Deletion: W[2]-complete.
- Directed Feedback Vertex Set: in FPT; poly kernel?

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Π-Vertex Deletion: Main Results

We only consider hereditary properties whose forbidden sets have **connected** graphs.

Theorem

Let Π be a hereditary property. If (G, k) is a yes-instance of Π -Vertex Deletion,

then there exists S ⊆ V(G) of size at most k s.t. tw(G \ S) is bounded.

Then the Π -Vertex Deletion problem on H-topological-minor-free graphs admits a linear kernel.

Special Case

For hereditary properties that contain all holes, the condition

 $\mathsf{tw}(G \setminus S) < \mathsf{some \ constant}$

- holds if G is *H*-topological-minor-free.
 - Chordal Vertex Deletion.
 - Interval Vertex Deletion.

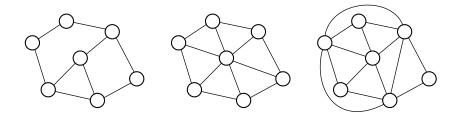
Corollary

Fix a graph H. If Π is a hereditary property whose forbidden set contains all holes, then the Π -Vertex Deletion problem admits a linear kernel in H-topological-minor-free graphs.

Holes and Chordal Graphs

Definition

A **hole** is an induced cycle of length at least four. A graph is **chordal** if it does not contain any holes.



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Some Properties of Chordal Graphs

A vertex is simplicial if its neighbourhood induces a clique.

Property

A chordal graph is either a clique or has at least two non-adjacent simplicial vertices.

Perfect Elimination Order

An ordering of vertices s.t. for each vertex v, v and all neighbors occurring after it induce a clique.

Property

A graph is chordal iff it has a perfect elimination order.

Tree-Decompositions of Chordal Graphs

Lemma

An optimal tree-decomposition of a chordal graph can be obtained in poly time.

Proof Idea.

- Identify a simplicial vertex u; create a bag containing N[u]; delete u.
- Repeat until there are no vertices are left.

The bags can be strung together to a valid tree-decomposition.

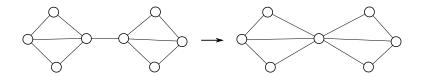
- Each bag is a maximal clique.
- Bounded clique-size implies bounded treewidth.

Chordal graphs consist of "overlapping maximal cliques in a tree-like structure".



Definition

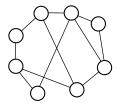
A graph H is a **minor** of G, if it can be obtained from a subgraph of G by a sequence of edge contractions.



Minors and Topological Minors ...

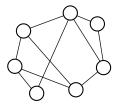
Definition

A graph *H* is a **topological minor** of *G*, if it can be obtained from a subgraph of *G* by contracting edges $e = \{x, y\}$ s.t. $deg(x) \le 2$.



Definition

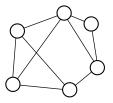
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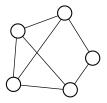
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Implications of *H*-(Topological)-Minor-Freeness

Fix H and let r := |V(H)|.

Bounded Average Degree

- $cr\sqrt{\log r}$: minor-free [Kostochka, 1984].
- c'r²: topological-minor-free [Komlós and Szemerédi, 1996].

Bounded Clique Size

• no cliques with $\geq r$ vertices.

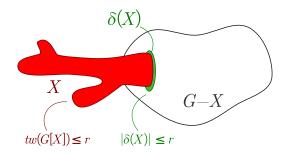
Bounded Number of Cliques

• *d*-degenerate implies at most $2^d \cdot n$ cliques [Wood, 2007].

- minor-free: $2^{cr \log r} \cdot n$.
- topological-minor-free: $2^{c'r^2} \cdot n$.

Definition

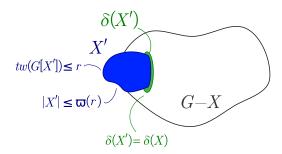
A protrusion is a subgraph of bounded treewidth that is connected to the rest of the graph by a small separator.



Reductions based on Protrusions

Reduction Rule

If X is a protrusion whose size is larger than some constant (that depends only on the problem), replace it with a smaller protrusion X' s.t. the solution remains the "same".



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Kernels based on Protrusion Reductions

Either by some combinatorial result or simply due to the problem specification:

If (G, k) is a yes-instance and G is large, then G has a large protrusion.

Hence

If (G, k) is a yes-instance and G has no large protrusions, then G must be small.

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Main Result				

Theorem

Fix H. If Π is a hereditary property whose forbidden set contains all holes, then the Π -Vertex Deletion problem admits a linear kernel in H-topological-minor-free graphs.

Reduction Rule

Let r := |V(H)|. Replace all 3*r*-protrusions by equivalent ones of size at most $\varpi(3r)$.

How do we find such protrusions? Use brute-force to find separators of size at most 3*r*. Not practical!

This is the only reduction rule we use.

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Stage I: Partitioning into Components

• (G, k): a yes-instance (G is H -topological-minor-free).

• If $S \subseteq V(G)$ is a solution then $\mathbf{tw}(G \setminus S) \leq r := |V(H)|$.

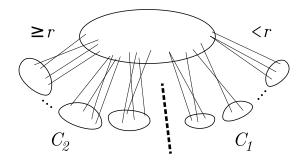
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Connected components in $G \setminus S$

- C_1 : adjacent to at most r-1 vertices of S;
- C_2 : adjacent to $\geq r$ vertices of S.

Stage I: Partitioning into Components

(G, k): a yes-instance (G is H-topological-minor-free).
If S ⊆ V(G) is a solution then tw (G \ S) ≤ r := |V(H)|.



Stage II: Bounding the Size \mathcal{C}_1

- (r-1)-Protrusions and the Effect of Reductions
 - Components in C_1 connected exclusively to some $X \subseteq S$.
 - #vertices in all components connected to $X \leq \varpi(r-1)$.

Constructing a Topological Minor ${\mathscr S}$

 Delete C₂; "contract" C ∈ C₁ to edges in S without creating multiple edges; delete remaining components in C₁.

• $\mathscr{S} \leq_{top} G$ and hence is *H*-topological-minor-free.

Bounding the Size

- \mathscr{S} contains at most O(k) edges and O(k) cliques.
- For each clique in \mathscr{S} , #adjacent vertices in \mathcal{C}_1 is $\leq \varpi(r-1)$.
- Hence total number of vertices in C_1 is O(k).

Stage III: Bounding the Size of C_2

Recall: Components in C_2 see at least r vertices in S.

Bounding the Number of Components in \mathcal{C}_2

Lemma

Let V_1, \ldots, V_p are vertex-disjoint sets in $G \setminus S$ s.t. for $1 \le i \le p$,

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- G[V_i] is connected;
- G[V_i] "sees" at least r vertices in S.

Then p = O(k).

Task

Decompose the components in C_2 into **connected** pieces s.t.

- each piece has size roughly $\varpi(3r)$;
- each piece "sees" at least r vertices in S.

By the previous lemma,

- there can be O(k) such pieces;
- #vertices in C_2 is at most $O(k \cdot \varpi(3r)) = O(k)$.

• This is technical and we won't present it here!

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Extensions				

Theorem

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Then the Π -Vertex Deletion problem on H-topological-minor-free graphs admits a linear kernel.

• Chordal Vertex Deletion, Interval Vertex Deletion, Proper Interval Vertex Deletion.

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• Feedback Vertex Set.



- The protrusion reduction takes polynomial time, but can hardly be called efficient.
- Is there a simpler algorithm based on less "powerful" reduction rules?
- A characterization of hereditary properties with infinite forbidden sets into FPT/W-hard.

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Thank You!