

# Kickoff Meeting

Seminar on Decision Theory

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February 20th, 2023

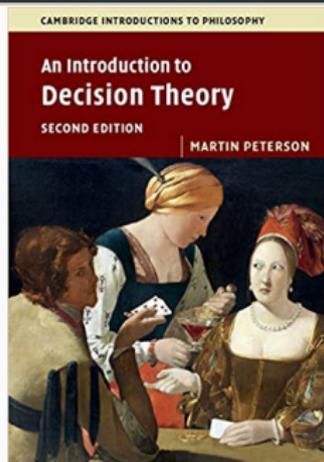
# Introduction

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# Outline

- **Kickoff / Questions** (today)
- **Topic Assignment / Questions** (end of week)
  - Everyone gets a topic to present (1-2 persons per topic)
- **First Meeting** (end of this month)
  - Open Discussion about Chapters 1 and 2
- **Weekly Presentations** (from week of 1st of May)
  - Two talks or one combined Talk per week
  - 30-40 minutes talk + 10-20 minutes discussion
- **Preparing Essay** (end of lecture period)
  - Summarize the main ideas, at most 8 pages, L<sup>A</sup>T<sub>E</sub>X
- **Optional Essay Deadline** (1st of September, 10:00)
  - Hand in via email

# The Book



- May be found online?
- Goal: By the end of the seminar everyone should have read and understood the book.

# The Topics

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# First Meeting

On the week of the 1st of May

## **Chapters 1 Introduction and 2 The decision matrix**

- Formalization of decision theory

After reading the first two chapters, we will have a common discussion.

The presentations will start on the following week.

**3: Decisions under ignorance**

**4: Decisions under risk (2 people)**

**5: Utility (2 people)**

**6: The Mathematics of probability**

**7: The Philosophy of probability**

**8: Why should we accept the preference axioms?**

**9: Casual vs. evidential decision theory**

**10: Bayesian vs. non-Bayesian decision theory**

**11: Game theory I: Basic concepts and zero-sum games  
(2 people)**

**12: Game theory II: Nonzero-sum and cooperative  
games**

**13: Social choice theory**

**14: Overview of descriptive decision theory**

# Outline of a Seminar Meeting

If you are presenting:

- Present a **selection** of topics of the chapter
- Stay within the time limits for your presentation
- Your presentation is for your peers
- Answer questions during the discussion round
- Conclude with a summary that encourages open discussion.

# Advice for topic presentation

- Understand your topic!
- Some chapters have too much content to present it all
- Find good examples, carry them through the talk

# Advice for topic presentation

When preparing the slides and presenting:

- Provide context
- Go slowly
- Keep the slides clean. Figures instead of a wall of text
- Use Beamer with  $\text{\LaTeX}$
- This presentation is a bit hypocritical

# Outline of a Seminar Meeting

If you are not presenting:

- Read the chapter beforehand
- Write down questions/discussion points
- Follow the talk closely
- Participate in the following discussion
- You may be requested to ask a question to the speaker
- Give feedback to your peers (content/presentation)

- *Optional*
  - Research beyond content of your chapter
  - Deeper dive into your topic
  - Connections to studies of computer science
  - Additional literature research
  - L<sup>A</sup>T<sub>E</sub>X mandatory
  - Not more than 8 pages
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- Do not simply retell the chapter!

# Organisational Things

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# Meeting Times

- Regular Meeting → Mail
- Meeting on friday: 10:30 / 12:30 / 14:30 ?
- Meeting end of month 10:30 / 12:30 / 14:30 ?

## Discussion Group?

Signal, Telegram, WhatsApp, . . .