

## Parameterized Algorithms Tutorial

### Tutorial Exercise T1

Show that  $\text{DOMINATING SET} \leq_{\text{FPT}} \text{HITTING SET}$ .

### Tutorial Exercise T2

Given a graph  $G = (V, E)$ , a *perfect code* for  $G$  is a vertex set  $S \subseteq V(G)$  such that for all  $v \in V(G)$  there is exactly one vertex in  $N[v] \cap S$ . The **PERFECT CODE** problem is defined as follows: given a graph  $G = (V, E)$  and an integer parameter  $k$ , decide whether  $G$  has a perfect code with  $k$  vertices. This problem is  $W[1]$ -complete on general graphs. Show that this problem is fixed-parameter tractable if we assume that the input graph is planar. Use the fact that every planar graph has a vertex of degree at most five.

### Tutorial Exercise T3

The  $r$ -**REGULAR VERTEX DELETION** problem is defined as follows: given a graph  $G$  and an integer  $k$ , decide whether there is a set  $S \subseteq V(G)$  of size at most  $k$  whose deletion results in an  $r$ -regular graph. A graph is  $r$ -regular if every vertex has degree exactly  $r$ . Show that this problem admits an algorithm with running time  $O((r + 2)^k \cdot \text{poly}(n))$ .

### Homework H1

Show that  $\text{HITTING SET} \leq_{\text{FPT}} \text{DOMINATING SET}$ .

### Homework H2

The **PARTIAL VERTEX COVER** problem is defined as follows: given a graph  $G$  and integers  $k$  and  $t$ , decide whether there exists  $k$  vertices that cover at least  $t$  edges. The parameter is the integer  $t$  (when parameterized by  $k$  only, the problem is  $W[1]$ -complete). The point of this exercise is to use color-coding to obtain a randomized FPT-algorithm for this problem.

1. Show that if  $t \leq k$  then the problem is polynomial-time solvable. What happens if the maximum degree of the input graph is at least  $t$ ?
2. Now use the following idea for coloring the vertices of the graph with two colors, say, green and red. Assume that there exists  $S \subseteq V(G)$  of size at most  $k$  such that  $S$  covers at least  $t$  edges. Color each vertex red or green with probability  $1/2$ . Show that the probability that vertices in  $S$  are colored green and all vertices in  $\{u \in V(G) \setminus S \mid (u, v) \in E(G) \text{ for some } v \in S\}$  are colored red is a function of  $k$  and  $t$ . Call such a coloring a *proper coloring*.

3. Given a properly colored graph, we now need to identify a solution quickly. Note that the green vertices decompose the graph into connected components and that these contain the potential solution vertices. Show that in a properly colored graph, the solution is always the union of some green components, that is, the solution either includes all vertices of a green component or none. Hence any green component with  $k$  or more vertices that does not cover at least  $t$  edges can be discarded. Use this to design an algorithm that identifies a solution set in a proper two-colored graph.
4. Use all the above facts to design a randomized FPT-algorithm for the problem and analyze its time complexity.